

# CS 150: Functions

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# Functions: Motivation

- Let's say you have some code that calculates a student's course mark given the marks on labs, assignments, etc.
- What if you want to apply it to three students?
- We could copy-and-paste the same code three times

# Disadvantages of Cut & Paste

- Code length (three times as much code)
- Bugs: if there's a bug or error, we'll replicate it in multiple places

changing code

# Analogy

- Imagine you have a cupcake cookbook, with 15 recipes that use buttercream frosting.
- Do you put the buttercream instructions in each recipe?

no

reference

# Functions

## Syntax

def <name> () :

<body> - *what code we want to run*

## Syntax

1. Whenever you see <name>(), execute <body>

*main()*

# Calling a function

```
def foo():  
    print("Raaarrr I'm a bear")
```

defining  
function

foo()

calling function

```
def foo():  
    print("Raaarrr I'm a bear")
```

```
def bar():  
    print("Eek a bear!")
```

foo()

This code will print:

A. Raaarrr I'm a bear

D. Neither

B. Eek a bear! *← never call bar()*

E. I don't know

C. Both

# Functions

## Syntax

def <name> (<parameters>) :  
    <body>

## Syntax

1. Whenever you see <name>(<parameters>), execute <body>, using the parameters within the body as appropriate

# Parameters

- When we define a function, we specify that it takes zero or more parameters *def foo(x, y)*
- When we call a function, we provide a value (an argument) for each parameter; our values are then assigned to the function's parameters *foo(3, 4)*
- If there are no parameters, we call the function with empty parentheses

# Parameters

```
def f(a, b, c):  
    ...
```

```
x=5  
y=8  
z = 10  
f(x, y, z)
```

- Parameter passing is just like an assignment statement
- Here, when f starts running, a gets the value of x, b gets the value of y, and c gets the value of z
- Changes to a, b, or c do not change x, y, or z!

*f(y, z, x)*

~~f(x, y, z)~~  
*f(5, 8, 10)*

What will the output be?

```
def first(a):
```

```
    a=8
```

```
    return
```

```
    a = 20
```

```
    first(a)
```

```
    print(a)
```

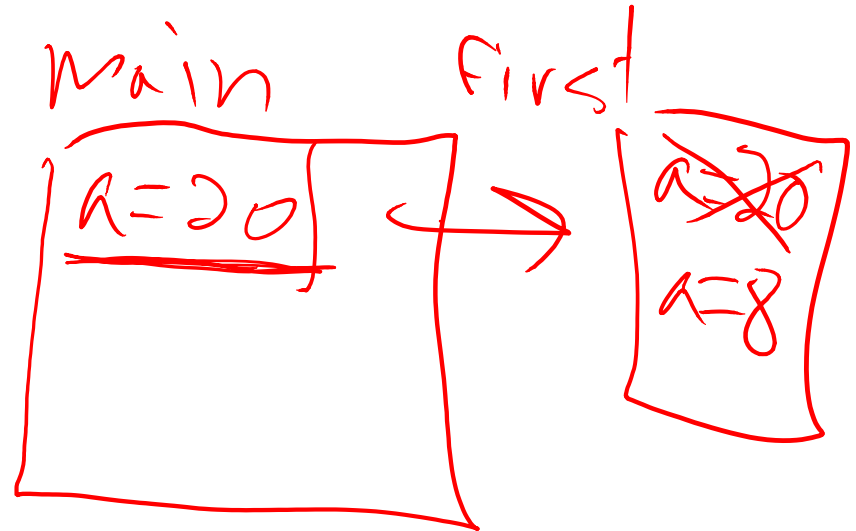
A. 0

B. 8

C. 20

D. Error, because a cannot be assigned in two places

E. I don't know



first()  
a=8

# return

- If we need a function to produce a value, return will exit the function, and replace the function call with the returned value
- If there is no return, the function terminates when it reaches the bottom (and returns None)

# What will the output be?

```
def calculate(w, x, y):  
    a=x  
    b=w+1  
    return a + b + 3  
  
print(calculate(3, 2, 0))
```

5

A

9

B

0

C

3

D

E. I don't know

$Z = \text{calc}(5, 6, 7)$

$Z = 12$

def foo(x):  
 if x < 3:  
 return True  
 return False

return a  
~~return b~~

Which assigns x to 5?

```
def f1():  
    return 5
```

```
def f2():  
    print(5)
```

```
def f3():  
    return print(5)
```

A. x = f1()

B. x = f2()

C. x = f3() ~ weirdness

D. All of the above

E. I don't know

None  
print 5

What are the bugs in the following code?

```
def add_one(x):
```

```
→ return x + 1
```

```
x = 2
```

```
x = x2 + add_one(x)
```

main



add\_one



A. No bugs. The code is fine.

B. The function body is not indented.

C. We use x as both a parameter and a variable, but we are not allowed to do that

D. B and C

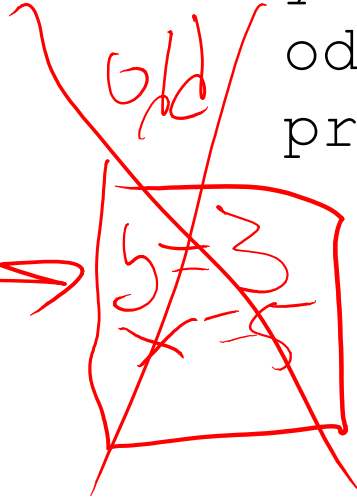
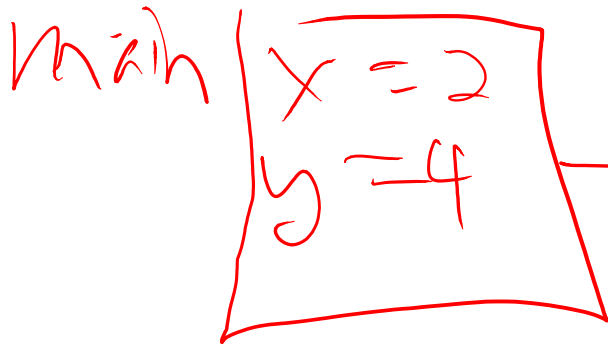
E. I don't know

✓ 2r = exp

# What will the output be?

```
def odd(y, x):  
    y = y + 1  
    x = x + 1  
    print(x*y)
```

```
def main():  
    x = 2  
    y = 4  
    odd(x, y)  
    print(x*y)
```



24  
main()

8  
8

A

15  
15

B

8  
15

C

15  
8

D

E. I don't know

# Memory and Functions

```
def odd(y,x):  
    y = y + 1  
    x = x + 1  
    print(x*y)
```

```
def main():  
    x = 2  
    y = 4  
    odd(x,y)  
    print(x*y)
```

# Next Class

- More Functions
- Reading
  - 7.4 – 7.6
- Lab 3 – Due Tuesday at 10pm